Internet Public Health Crisis

Paul Vixie, CEO Farsight Security 2014-09-15

Ground Hog Day?

 The great challenge is in finding any trend, any change, at all in the last ten years.

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Jun 4 03:12:56 ss sshd[64137]: reverse mapping checking getaddrinfo for hn.kd.ny.adsl [182.118.7.234] failed - POSSIBLE BREAK-IN ATTEMPT!

Jun 4 03:12:56 ss sshd[64137]: Failed password for root from 182.118.7.234 port 45948 ssh2

Jun 4 03:16:12 ss sshd[64160]: Failed password for root from 116.10.191.172 port 41359 ssh2

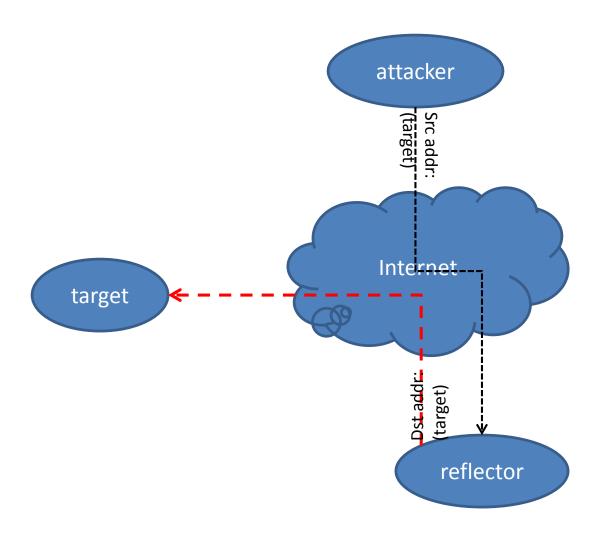
Jun 4 03:16:42 ss last message repeated 5 times
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What's Our Biggest Problem?

 "The most common attack on Internet hosts or infrastructure at the time of this writing is to cause the receipt of too much traffic, consuming all available resources on a victim's host or Internet connection. This is often called a "Denial of Service" (DoS) attack."

(ICANN SSAC SAC004, P. Vixie, October 2002)

Spoofed Source Attacks



Hopeless Trends

- No incentive for up-front security engineering
- No incentive for network output monitoring
- No incentive to share actionable telemetry
- Oft heard complaint:
 - "I'd be making all the investment, but my competitors would be getting the benefit."
- This is the "chemical polluter" business model

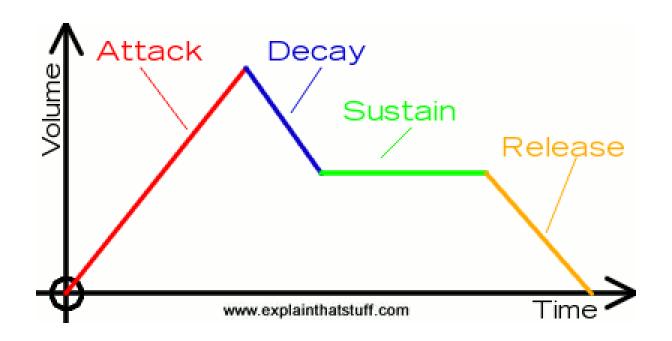
Hopeful Sign: DNS RRL



Value Flows in Tech Economy

- From the tech consumer:
 - Money spent, to the tech producer
 - Money stolen, to criminals
 - More money spent, to security producers (e.g. AV)
 - Lost privacy, to pretty much everybody
 - Free service → you are the product
- So, we are all counting on the tech consumer to live a productive life and bring us their money and their personal information.

Revenue = area under the curve



Product Security Incentives

- Tech producer:
 - Competitors control margin and product lifetime
 - Therefore producer only cares about TTM, volume
- Tech consumer:
 - Only cares about features and maybe cost
- Product security is an afterthought at best
 - E.g., X.509, I-CPE, Windows, Mac/OS, Android,
 IOS, Flash, ActiveX, and especially Java

Conficker

- MS08-068 was not exploited until disclosure
 - Note previous bug fix
- Turned off antivirus
 - Infected population is still ~1M uniques per day
- USB keyfob vector
 - Autorun can choose "folder" as its icon
- Mitigation
 - Example: hospital

Heartbleed

- OpenSSL bug in plain sight for several years
 - Has open source been out-scaled by complexity?
- Unexploited until after public disclosure
 - Has phased disclosure process been out-scaled?
- Revocation does not work, shouldn't be done
 - X.509 CA system has never been secure/resilient
- Is scanning good, or is it evil? Yes!
 - Example: HP ILoM; see also IPMI

Heartbleed Cleanup Note

- "In addition to patching, many sites replaced their TLS certificates due to the possibility that the private keys could have been leaked. ... Even more worryingly, only 10% of the sites that were vulnerable 48 hours after disclosure replaced their certificates within the next month, and of those that did, 14% neglected to change the private key, gaining no protection from certificate replacement."
 - The Matter of Heartbleed (IMC'14, November 5–7, 2014, Vancouver, BC, Canada)

Ode to David Isenberg

- Rise of the Stupid Network, 1997:
 - "Why the Intelligent Network was once a good idea, but isn't anymore. One telephone company nerd's odd perspective on the changing value proposition"
- David was right. We needed to innovate at the edge, and the core had to be assumption-free.
- So, the core is stupid like it has to be
 - But, so is the edge, which it must not be

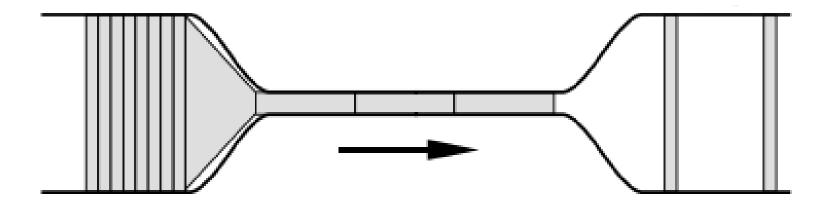
So: Admission Control?

- IP packets, e-mail messages, blog comments
 - Anybody can send anything
 - Anybody can forge anything
- We have given up on stopping it at the far end
 - So, more passwords, password managers
- See also BGP
 - Internet routing/reachability protocol
 - Effectively unsecure today

So, Edge Device Quality?

- Marketing & sales beats quality every time
 - Anybody can connect anything
- QA budget shrinks at scale; only TTM matters
 - QA for a automobile tech: maybe \$100/unit
 - QA for a Smart Phone: maybe \$3/unit
 - QA for a CPE (cable/dsl/wireless): maybe \$1/unit
 - QA for an embedded IoT device: maybe 5¢/unit
- Note: 5¢/unit would be enough, iff up front

Congestion (Thanks: Van Jacobson)

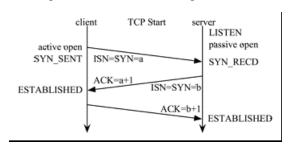


So, Buffering?

- TCP uses congestion to control transmit timing
 - (approx: transmit until loss occurs; slow down)
- Large buffers hide congestion
 - Large buffers are everywhere
 - CPE devices, device drivers, backbone routers
- Result: a busy WLAN should deliver $\sim 1/n$
 - What we actually get is often closer to $\sim 1/(n^2)$
- Installed base is huge; must be replaced

TCP Listeners as DDoS Amplifiers

- TCP SYN occupies one octet of sequence space
 - TCP SYN+ACK, likewise
 - This required by TCP
 - TCP is required by the Internet



- TCP requires retransmission until ACK
 - Including the SYN, and the SYN+ACK
- So, every TCP listener is a 3x..20x amplifier
 - Problematic, even when not sent back-to-back

What's Being Done?

- Reputation technology (RBL, DNSBL, RPZ, etc)
 - Domain names are roughly too cheap to meter
 - So, we now have DNS and IP poisoning at scale
- Adding state to the edge of the network
 - Rate limiting (e.g., DNS RRL)
 - What about TCP SYN-ACK? (And ICMP and NTP?)
- Shall we allow explicit + disallow unknown?
 - Lengthens deployment curve on new technology

Recommendations

- Disrupt nation-state backed attackers
 - Some countries have earned Internet isolation
- Increase compliance burden for device mfrs
 - Set a floor on quality and thus the QA budget
- Increase compliance burden for ISP's, telcos
 - Source Address Validation may have to be law
- Consider Dan Geer's recent proposal
 - A non-patchable embedded device would expire

Thank you!

Questions?